

# Instructor rubric

|  | **Excellent** | **Good, needs a few adjustments** | **Needs more work** |
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| **Game mechanics** | Game functions well and has all the required elements | Game functions well, but has a few bugs or meets only some of the required elements | Game has many bugs that need fixing and/or does not meet enough of the required elements |
| **Gameplay dynamics** | The game has good challenge flow, meaningful choices, appropriate consequences | The challenge flow, choices, and consequences are sound but could be improved | The challenge flow, choices, and consequences need to be reconceived |
| **Player engagement** | Narrative makes sense and visuals and audio are cohesive | The narrative, audio, and visuals are somewhat incongruent | The narrative, audio, and visuals are very incongruent and need to be reconceived |
| **Peer playtesting** | Playtest scores were in the 75 - 100 percentile | Playtest scores were in the 50 - 75 percentile | Playtest scores were below 50% |
| **Publishing** | The game was submitted in the correct format with the correct details | There was an issue with either the format or details of the submitted game | There was an issue with both the format and the details of the submitted game |